

# NVMe IP Core with PCIe Gen3 Soft IP

October 12, 2020

Product Specification

Rev1.1



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## Features

- NVMe host controller with PCIe Soft IP to access one NVMe SSD without CPU and external memory
- Includes 256-Kbyte RAM to be data buffer
- Simple user interface by dgIF typeS
- Supports six commands, i.e. Identify, Shutdown, Write, Read, SMART and Flush
- Supported NVMe device
  - Base Class Code:01h (mass storage), Sub Class Code:08h (Non-volatile), Programming Interface:02h (NVMHCI)
  - MPSMIN (Memory Page Size Minimum): 0 (4Kbyte)
  - MDTS (Maximum Data Transfer Size): At least 5 (128 Kbyte) or 0 (no limitation)
  - LBA unit: 512 bytes or 4096 bytes
- User clock frequency must be more than or equal to PHY clock (250MHz for Gen3)
- Operating with Transceiver Native PHY Intel FPGA IP, configured to 4-lane PCIe Gen3 (128-bit bus interface)
- Available reference design
  - Arria10 GX development board with AB18-PCIeX16/AB16-PCIeXOVR adapter board
- Customized service for following features
  - Additional NVMe commands
  - RAM size modification

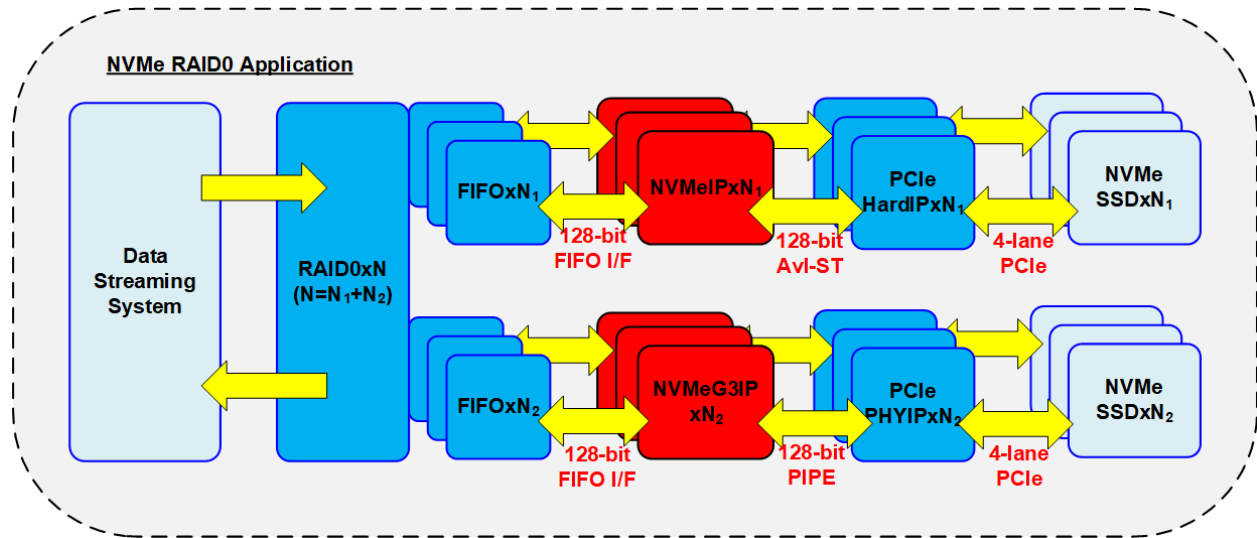
Core Facts	
Provided with Core	
Documentation	Reference Design Manual Demo Instruction Manual
Design File Formats	Encrypted hdl File
Instantiation Templates	VHDL
Reference Designs & Application Notes	QuartusII Project, See Reference Design Manual
Additional Items	Demo on Arria10 GX development kit
Support	
Support Provided by Design Gateway Co., Ltd.	

Table 1: Example Implementation Statistics

Family	Example Device	Fmax (MHz)	Logic utilization (ALMs)	Registers	Pin	Block Memory	Design Tools
Arria10 GX	10AX115S2F45I1SG	300	8560	10984	-	140 M20Ks	QuartusII 18.0

October 12, 2020

## Applications

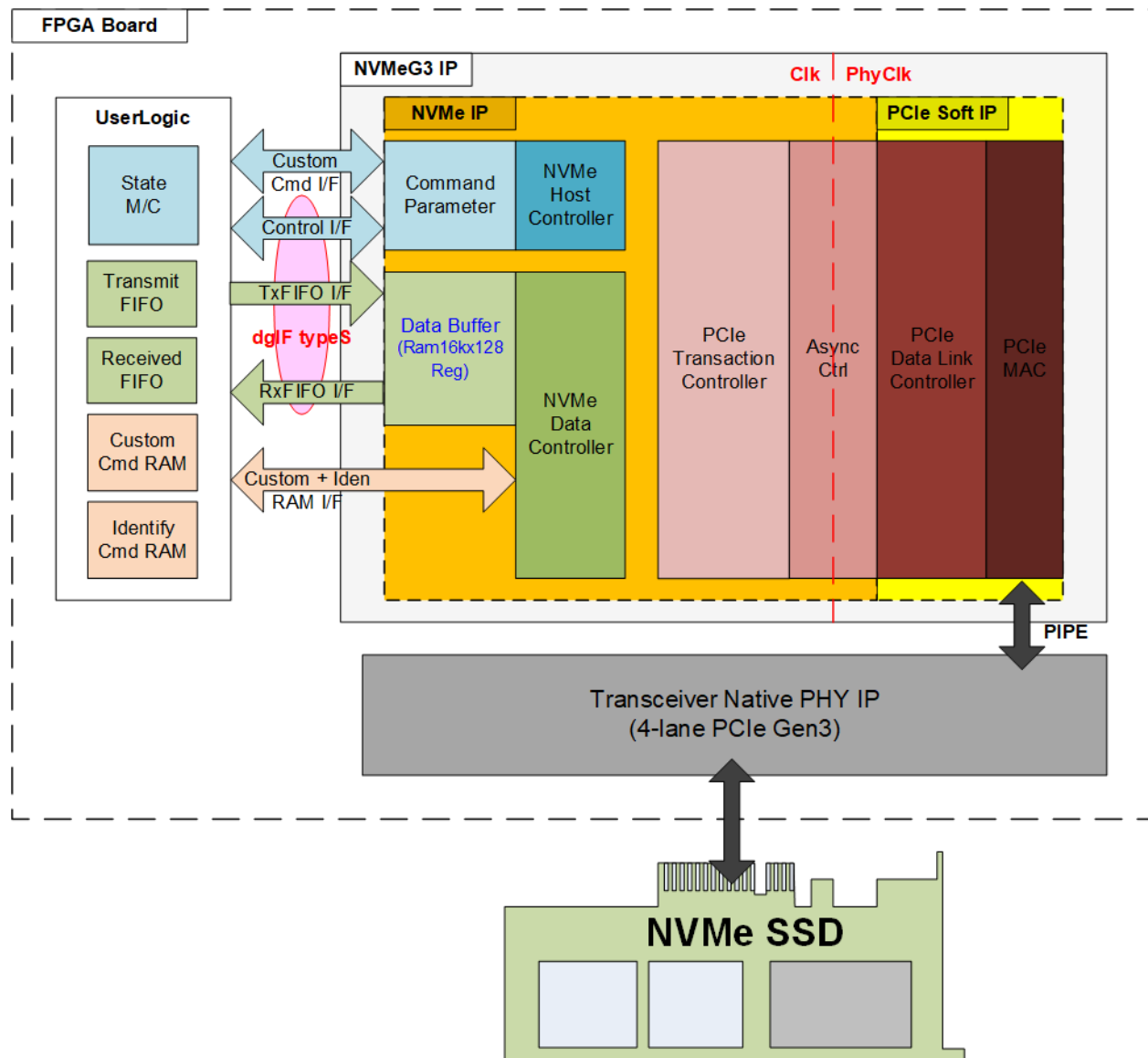


**Figure 1: NVMeG3 IP Application**

NVMe IP Core with PCIe Gen3 Soft IP (NVMeG3 IP) is ideal to access NVMe SSD without PCIe Hard IP, CPU and external memory. NVMeG3 IP includes PCIe Gen3 Soft IP and 256 Kbyte memory. This solution is strongly recommended for the application which requires very large storage with ultra high speed performance or the application that requires RAID0 system which having a number of SSD more than a number of PCIe hard IP in the FPGA. As shown in Figure 1, the system can be designed by using NVMe IP and NVMeG3 IP for increasing the numbers of SSD.

When the selected FPGA integrates PCIe hard IP and a number of PCIe hard IP in the FPGA is enough, it is recommended to use DG NVMe IP Core for smaller FPGA resource utilization.

## General Description



**Figure 2: NVMeG3 IP Block Diagram**

Design Gateway develops NVMeG3 IP to be NVMe host controller including PCIe Soft IP for accessing NVMe SSD. Comparing to standard DG NVMe IP, the user interface and features in NVMeG3 IP is similar. However, NVMeG3 IP includes PCIe Soft IP which implements Data link layer and some parts of Physical layer of PCIe protocol. Physical interface of NVMeG3 IP connects with Native PHY IP (configured as PCIe Gen3) via 128-bit PIPE interface. PHY IP is the IP core including the transceiver and the logic of equalizer.

NVMeG3 IP consists of NVMe IP and PCIe soft IP, so all features of NVMeG3 IP are similar to the standard IP. Table 2 shows the comparison between NVMe IP and NVMeG3 IP.

**Table 2: DG NVMe-IP comparison**

Feature	NVMe IP	NVMeG3 IP
PCIe Interface	128-bit Avalon ST	128-bit PIPE
Intel IP required	Avalon-ST PCIe Hard IP	Transceiver PHY IP
PCIe Hard IP	Necessary	<b>Not use</b>
PCIe Speed	<b>1-4 Lane with Gen3 or lower speed</b>	Support only 4-lane PCIe Gen3
User Interface	dgIF typeS	dgIF typeS
FPGA resource	<b>Smaller</b>	Larger
Maximum SSD	Depend on the number of PCIe Hard IPs	<b>Depend on the number of transceivers</b>
SSD Performance	Up to 3300 MB/s*	Up to 3300 MB/s*

\*Note: The performance is achieved by testing with 500 GB Samsung 970 PRO SSD

As shown in Table 2, the main advantage of NVMeG3 IP is that PCIe hard IP is not necessary. Therefore, the maximum number of SSD is not limited by the number of PCIe hard IP but limited by the number of transceivers and the resource utilization. However, the disadvantage of the NVMeG3 IP is the resource utilization which is larger than NVMe IP for implementing PCIe soft IP. Also, NVMeG3 IP supports only 4-lane PCIe Gen3 SSD.

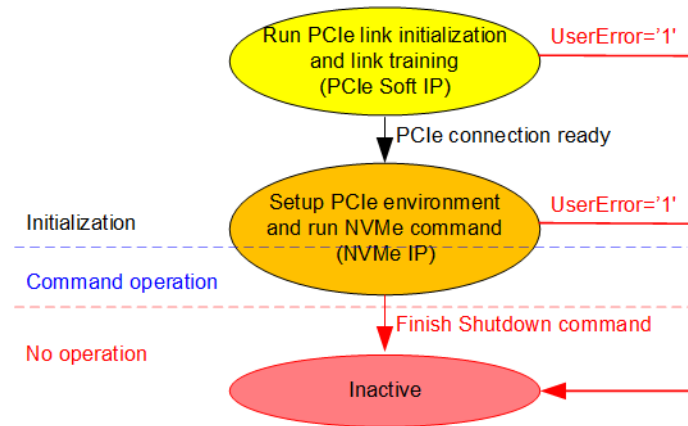
More details of the standard NVMe IP are described in NVMe IP datasheet which can be downloaded from our website.

[https://dgway.com/products/IP/NVMe-IP/dg\\_nvmeip\\_datasheet\\_intel\\_en.pdf](https://dgway.com/products/IP/NVMe-IP/dg_nvmeip_datasheet_intel_en.pdf)

The reference design on FPGA evaluation boards are available to evaluate before purchasing.

## Functional Description

Figure 3 shows operation flow of NVMeG3 IP after IP reset is de-asserted.



**Figure 3: NVMeG3 IP Operation Flow**

As shown in Figure 3, the operation of NVMeG3 IP has three phases, i.e. Initialization, Command operation and No operation. Comparing to NVMe IP, all operations of NVMeG3 IP are similar. However, there is the additional process in the initialization in NVMeG3 IP for running PCIe link initialization and training. This process is controlled by the Physical layer to configure and initialize link and port. The process consists of several steps as follows.

- 1) Detects device connection by monitoring electrical idle signal.
- 2) Polling until Bit/Symbol of every lane is locked.
- 3) Sets the number of lanes to 4 lanes.
- 4) Sets PCIe speed to Gen3.
- 5) Adjusts the equalizer parameters.
- 6) Sets flow control parameters.

After finishing this step, the signal quality is in the good status and ready to transfer PCIe packet. The remaining steps are similar to NVMe IP. Please check more details from NVMe IP datasheet.

As shown in Figure 2, NVMeG3 IP includes PCIe Soft IP which is optimized for running with NVMe protocol. So, the resource utilization is less than the usual PCIe Soft IP. More details of PCIe Soft IP are described as follows.

- **PCIe Data Link Controller**

PCIe Data Link Controller implements Data Link Layer of PCIe protocol. The function of the Data Link Layer is to ensure reliable delivery of TLPs which is the packet format for transferring between PCIe Transaction Controller and PCIe Data Link Controller. LCRC (Link Cyclic Redundancy Code) is added to each TLP for error checking at the receiver. Besides, the Sequence Number is appended to check the packet order. As a result, the receiver can sort the packet to be the same order as the sender. Also, the receiver can detect the missing TLPs.

After the receiver verifies LCRC and the Sequence Number, Ack DLLPs (Data Link Layer Packets) are generated to confirm good reception of TLPs. Nak DLLPs are created to indicate a transmission error. When Nak is received, the transmitter re-sends the TLPs to solve the problem.

Additionally, two 2Kbyte RAMs are included to be Replay buffer and the data buffer for transferring data in each direction.

- **PCIe Media Access Controller (PCIe MAC)**

PCIe MAC is designed to interface with Transceiver Native PHY IP (Transceiver PHY IP) by PIPE. There are two purposes of this module. First is to run Link initialization and training process. Second is to control data packet following PCIe physical specification.

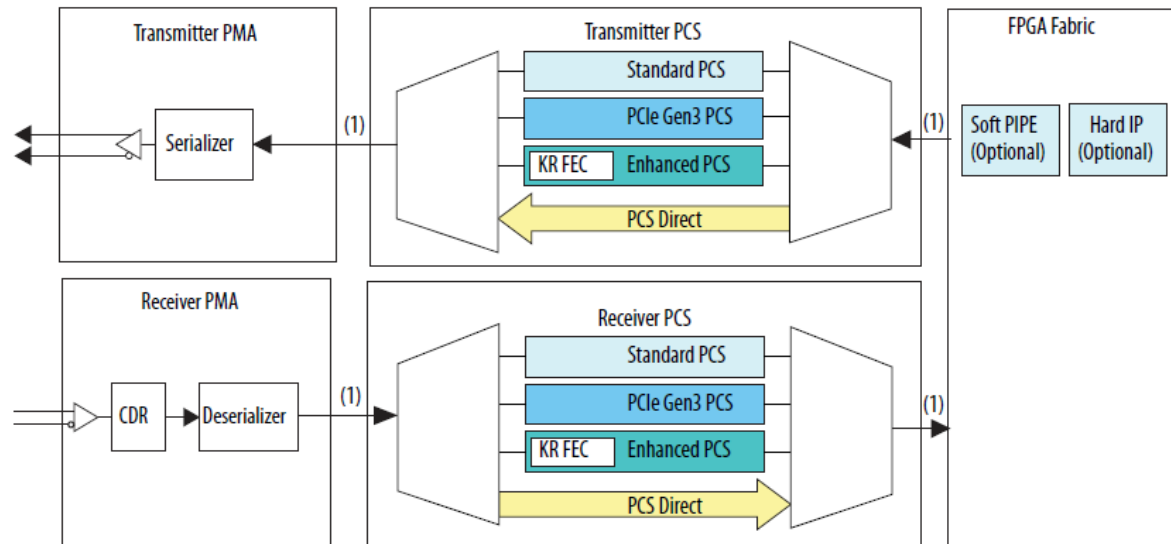
For Link initialization and training, some processes are implemented within Transceiver PHY IP such as CDR for Bit lock and Block lock for Gen3 speed. LTSSM (Link Training and Status State Machine), implemented in PCIe MAC, is responsible to control Link width, Lane reversal, Polarity inversion and Link data rate (Gen3 speed). As Gen3 operates at 8.0 GT/s which is more sensitive than Gen1 and Gen2, the additional features must be implemented in PCIe Gen3 MAC, i.e. DC balance and equalization.

After finishing the initialization and training, data packet is transferred. To transmit the packet, PCIe MAC consists of multiplexer for selecting the data types, byte striping for arranging data format in each lane and data scrambler for reducing the noise. On the other hand, the receiver consists of the logic to run data de-scrambler, byte un-striping and data filtering.

## User Logic

User logic for running NVMeG3 IP is similar to user logic for running NVMe IP, so user can use the same logic for running NVMe IP and NVMeG3 IP.

## Transceiver Native PHY IP



**Figure 4: Architecture of Transceiver Native PHY IP in Intel FPGA**

Intel FPGA provides Transceiver Native PHY IP which is a part of physical layer by implementing PCS and PMA. The interface of PHY IP is PHY Interface for PCI Express (PIPE). PHY IP is configured as Gen3 PIPE interface, Lane width = x4 and Link speed = 8.0 GT/s. More details of PHY IP are described in Transceiver user guide.

For example, "Intel® Arria® 10 Transceiver PHY User Guide" can be downloaded from following link.

[https://www.intel.com/content/dam/www/programmable/us/en/pdfs/literature/hb/arria-10/ug\\_arria10\\_xcvr\\_phy.pdf](https://www.intel.com/content/dam/www/programmable/us/en/pdfs/literature/hb/arria-10/ug_arria10_xcvr_phy.pdf)

## Core I/O Signals

Descriptions of all signal I/Os are provided in Table 3 and Table 4.

**Table 3: User logic I/O Signals (Synchronous to Clk signal)**

Signal	Dir	Description
<b>Control I/F of dglF typeS</b>		
RstB	In	Synchronous reset signal. Active low. De-assert to '1' when Clk signal is stable.
Clk	In	System clock for running NVMeG3 IP. <i>Note: The Clk frequency must be more than or equal to PhyClk (250 MHz for PCIe Gen3).</i>
UserCmd[2:0]	In	User Command. Valid when UserReq='1'. ("000": Identify, "001": Shutdown, "010": Write SSD, "011": Read SSD, "100": SMART, "110": Flush, "101"/"111": Reserved)
UserAddr[47:0]	In	Start address to write/read SSD in 512-byte unit. Valid when UserReq='1'. In case LBA unit = 4 Kbyte, UserAddr[2:0] must be always set to "000" to align 4-Kbyte unit. In case LBA unit = 512 byte, it is recommended to set UserAddr[2:0]="000" to align 4-Kbyte size (SSD page size). Write/Read performance of most SSDs is reduced when start address is not aligned to page size.
UserLen[47:0]	In	Total transfer size to write/read SSD in 512-byte unit. Valid from 1 to (LBASize-UserAddr). In case LBA unit = 4 Kbyte, UserLen[2:0] must be always set to "000" to align 4-Kbyte unit. Valid when UserReq='1'.
UserReq	In	Asserts to '1' to send the new command request and de-asserts to '0' after IP starts the operation by asserting UserBusy to '1'. This signal can be asserted when the IP is Idle (UserBusy='0'). Command parameters (UserCmd, UserAddr, UserLen and CtmSubmDW0-DW15) must be valid and stable during UserReq='1'. UserAddr and UserLen are inputs for Write/Read command while CtmSubmDW0-DW15 are inputs for SMART/Flush command.
UserBusy	Out	Asserted to '1' when IP is busy. New request must not be sent (UserReq to '1') when IP is still busy.
LBASize[47:0]	Out	Total capacity of SSD in 512-byte unit. Default value is 0. This value is valid after finishing Identify command
LBAMode	Out	LBA unit size of SSD ('0': 512 bytes, '1': 4 Kbytes). Default value is 0. This value is valid after finishing Identify command
UserError	Out	Error flag. Assert to '1' when UserErrorType is not equal to 0. The flag is de-asserted to '0' by asserting RstB to '0'.
UserErrorType[31:0]	Out	Error status. [0] – Error when PCIe class code is not correct. [1] – Error from CAP (Controller capabilities) register which may be caused from - MPSMIN (Memory Page Size Minimum) is not equal to 0. - NVM command set flag (bit 37 of CAP register) is not set to 1. - DSTRD (Doorbell Stride) is not 0. - MQES (Maximum Queue Entries Supported) is more than or equal to 7. More details of each register can be checked from NVMeCAPReg signal. [2] – Error when Admin completion entry is not received until timeout. [3] – Error when status register in Admin completion entry is not 0 or phase tag/command ID is invalid. Please see more details from AdmCompStatus signal. [4] – Error when IO completion entry is not received until timeout. [5] – Error when status register in IO completion entry is not 0 or phase tag is invalid. Please see more details from IOCompStatus signal. [6] – Error when Completion TLP packet size is not correct.



Signal	Dir	Description
<b>Control I/F of dglF typeS</b>		
UserErrorType[31:0]	Out	<p>[7] – Reserved</p> <p>[8] – Error from Unsupported Request (UR) flag in Completion TLP packet.</p> <p>[9] – Error from Completer Abort (CA) flag in Completion TLP packet.</p> <p>[10] – Error when Rx Buffer in Data Link controller is overflow.</p> <p>[11] – Error from Data Link Layer protocol</p> <p>[15:12] – Reserved</p> <p>[16] - Error from unupport LBA unit (LBA unit is not equal to 512 bytes or 4 Kbytes)</p> <p>[31:17] – Reserved</p> <p><i>Note: Timeout period of bit[2]/[4] is set from TimeOutSet input.</i></p>
<b>Data I/F of dglF typeS</b>		
UserFifoWrCnt[15:0]	In	Write data counter of Receive FIFO. Used to check full status. If FIFO size signal is less than 16 bits, please fill '1' to upper bit.
UserFifoWrEn	Out	Asserted to '1' to write data to Receive FIFO during running Read command.
UserFifoWrData[127:0]	Out	Write data bus of Receive FIFO. Valid when UserFifoWrEn='1'.
UserFifoRdCnt[15:0]	In	Read data counter of Transmit FIFO. Used to check data size stored in FIFO. If FIFO size signal is less than 16 bits, please fill '0' to upper bit.
UserFifoEmpty	In	The signal is unused for this IP.
UserFifoRdEn	Out	Asserted to '1' to read data from Transmit FIFO during running Write command.
UserFifoRdData[127:0]	In	Read data returned from Transmit FIFO. Valid in the next clock after UserFifoRdEn is asserted to '1'.
<b>NVMeG3 IP Interface</b>		
IPVesion[31:0]	Out	IP version number
TestPin[31:0]	Out	Reserved to be IP Test point.
TimeOutSet[31:0]	In	Timeout value to wait completion from SSD. Time unit is equal to 1/(Clk frequency). When TimeOutSet is set to 0, Timeout function is disabled.
AdmCompStatus[15:0]	Out	Status output from Admin Completion Entry [0] – Set to '1' when Phase tag or Command ID in Admin Completion Entry is invalid. [15:1] – Status field value of Admin Completion Entry
IOCompStatus[15:0]	Out	Status output from IO Completion Entry [0] – Set to '1' when Phase tag in IO Completion Entry is invalid. [15:1] – Status field value of IO Completion Entry
NVMeCAPReg[31:0]	Out	The parameter value of the NVMe capability register when UserErrorType[1] is asserted to '1'. [15:0] – MQES (Maximum Queue Entries Supported) [19:16] – DSTRD (Doorbell Stride) [20] – NVM command set flag [24:21] – MPSMIN (Memory Page Size Minimum) [31:25] – Undefined
IdenWrEn	Out	Asserted to '1' for sending data output from Identify command.
IdenWrDWEn[3:0]	Out	Dword (32 bit) enable of IdenWrData. Valid when IdenWrEn='1'. '1': this dword data is valid, '0': this dword data is not available. Bit[0], [1], [2] and [3] corresponds to IdenWrData[31:0], [63:32], [95:64] and [127:96] respectively.
IdenWrAddr[8:0]	Out	Index of IdenWrData in 128-bit unit. Valid when IdenWrEn='1'. 0x000-0x0FF is 4Kbyte Identify controller data. 0x100-0x1FF is 4Kbyte Identify namespace data.
IdenWrData[127:0]	Out	4Kbyte Identify controller data or Identify namespace data. Valid when IdenWrEn='1'.

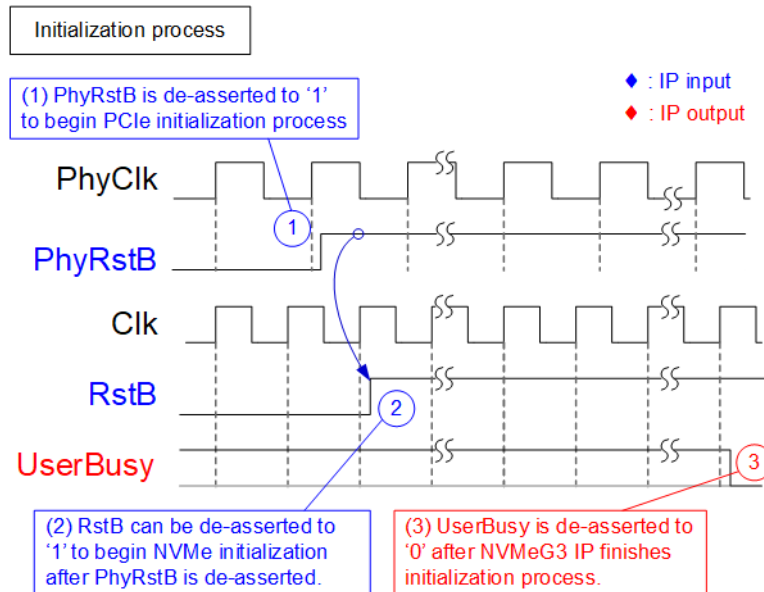
Signal	Dir	Description
<b>Custom interface</b>		
CtmSubmDW0[31:0] – CtmSubmDW15[31:0]	In	16 Dwords of Submission queue entry for SMART/Flush command. DW0: Command Dword0, DW1: Command Dword1, ..., and DW15: Command Dword15. These inputs must be valid and stable during UserReq='1' and UserCmd="100" (SMART) or "110" (Flush).
CtmCompDW0[31:0] – CtmCompDW3[31:0]	Out	4 Dwords of Completion queue entry, output from SMART/Flush command. DW0: Completion Dword0, DW1: Completion Dword1, ..., and DW3: Completion Dword3
CtmRamWrEn	Out	Asserted to '1' for sending data output from custom command such as SMART command.
CtmRamWrDWEEn[3:0]	Out	Dword (32 bit) enable of CtmRamWrData. Valid when CtmRamWrEn='1'. '1': this dword data is valid, '0': this dword data is not available. Bit[0], [1], [2] and [3] corresponds to CtmRamWrData[31:0], [63:32], [95:64] and [127:96] respectively.
CtmRamAddr[8:0]	Out	Index of CtmRamWrData when SMART data is received. Valid when CtmRamWrEn='1'. (Optional) Index to request data input through CtmRamRdData for customized custom commands.
CtmRamWrData[127:0]	Out	512-byte data output from SMART command. Valid when CtmRamWrEn='1'.
CtmRamRdData[127:0]	In	(Optional) Data input for customized custom commands.

**Table 4: Physical I/O Signals (Synchronous to PhyClk)**

Signal	Dir	Description
<b>PHY Clock and Reset</b>		
PhyRstB	In	Synchronous reset signal. Active low. De-asserts to '1' when Transceiver PHY IP is not in reset state.
PhyClk	In	Clock output from Transceiver PHY IP (250 MHz when operating at PCIe Gen3 speed).
<b>Other PHY Interface</b>		
MACTestPin[63:0]	Out	Test point of PCIe MAC.
MACStatus[7:0]	Out	Status output from PCIe MAC.
<b>PIPE Data Interface</b>		
PhyTxData[127:0]	Out	Tx parallel data output to Transceiver PHY IP.
PhyTxDataK[15:0]	Out	Indicator of control data to indicate whether PCIeTxData is control or data.
PhyTxDataValid[3:0]	Out	Asserted to '1' when the valid data is on PhyTxData.
PhyTxStartBlock[3:0]	Out	Asserted to '1' at the first clock of 128b block to indicate start of block. Valid when PhyTxDataValid='1'.
PhyTxSyncHeader[7:0]	Out	Indicates whether data block is ordered set or data stream. Valid at the first clock of 128b block together with PhyTxStartBlock.
PhyRxData[127:0]	In	Rx parallel data input from Transceiver PHY IP.
PhyRxDataK[15:0]	In	Indicator of control data to indicate whether PhyRxData is control or data.
PhyRxDataValid[3:0]	In	Asserts to '1' when the valid data is on PhyRxData.
PhyRxStartBlock[3:0]	In	Asserts to '1' at the first clock of 128b block to indicate start of block. Valid when PhyRxDataValid='1'.
PhyRxSyncHeader[7:0]	In	Indicates whether data block is ordered set or data stream. Valid at the first clock of 128b block together with PhyRxStartBlock.
<b>PIPE Control and Status Signal</b>		
PhyTxDetectRx	Out	Requests PHY to begin a receiver detection operation.
PhyTxElecIdle[3:0]	Out	Forces Tx to enter electrical idle state.
PhyTxCompliance[3:0]	Out	Asserted to '1' for running negative disparity.
PhyRxPolarity[3:0]	Out	Requests PHY to perform polarity inversion on the received data.
PhyPowerdown[1:0]	Out	Requests PHY to change the power state.
PhyRate[1:0]	Out	Requests PHY to change link rate.
PhyRxValid[3:0]	In	Indicates symbol lock and valid data when logic high.
PhyPhyStatus[3:0]	In	Used to communicate completion of several PIPE operations.
PhyRxElecIdle[3:0]	In	Indicates Rx electrical idle detected.
PhyRxStatus[11:0]	In	Rx status and error codes.
<b>PIPE Driver and Equalization Signal</b>		
PhyTxMargin[2:0]	Out	Selects Tx voltage levels. This signal is fixed to 000b.
PhyTxSwing	Out	Controls Tx voltage swing level. This signal is fixed to 0b.
PhyTxDeEmph[71:0]	Out	Selects Tx de-emphasis during equalization.
PhyRxPresetHnt[11:0]	Out	Signal used to trigger CTLE adaptation during equalization.

## Timing Diagram

### Initialization



**Figure 5: Timing diagram of the reset sequence**

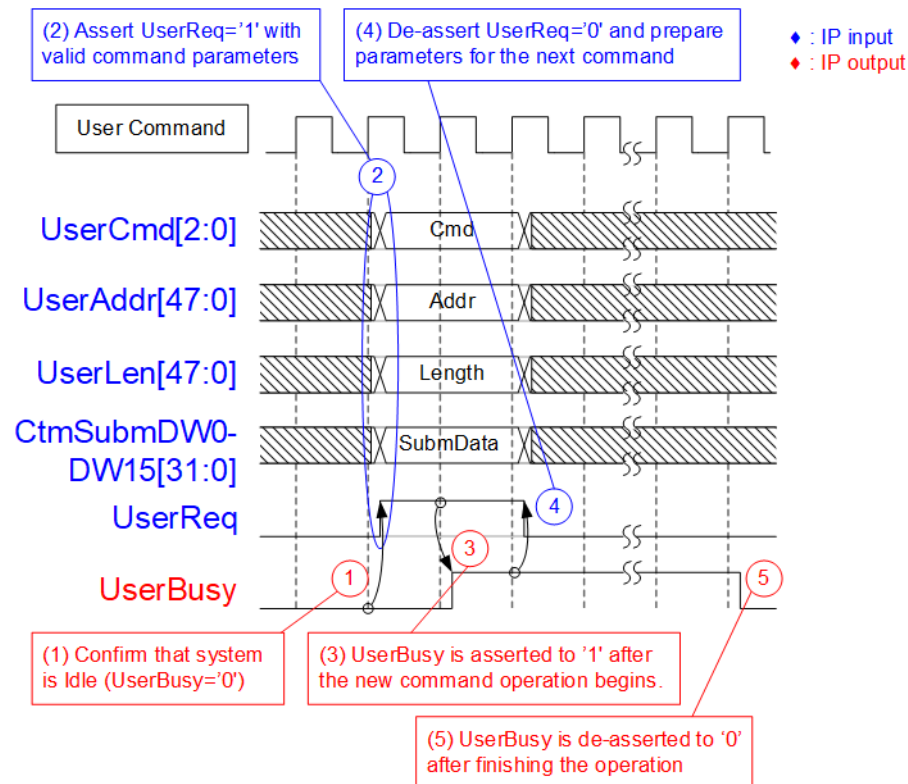
The sequences of the initialization process are as follows.

- 1) Wait until Transceiver Native PHY IP completes reset sequence which can be monitored from tx\_ready and rx\_ready signals, output from Transceiver Native PHY IP. After that, user de-asserts PhyRstB to '1' to begin the link training process by NVMeG3 IP.
- 2) De-assert RstB to '1' after PhyRstB is de-asserted and Clk signal is stable. NVMe logic within NVMeG3 IP starts the operation.
- 3) After NVMeG3 IP finishes initialization processes (link training, flow control initialization and PCIe register and NVMe register configuration), UserBusy is de-asserted to '0'.

After finishing above sequences, NVMeG3 IP is ready to receive the command from user.

## Control interface of dgIF typeS

dgIF typeS signals are split into two groups. First group is control interface for sending command with the parameters and monitoring the status. Second group is data interface for transferring data stream in both directions.



**Figure 6: Control Interface of dgIF typeS timing diagram**

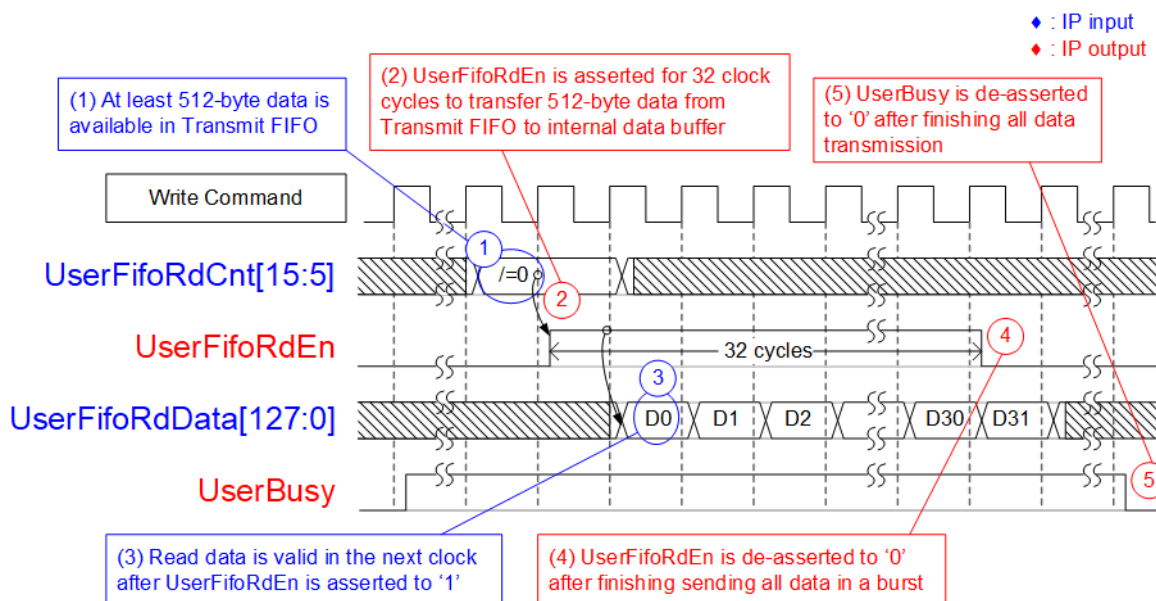
- 1) Before sending new command to the IP, UserBusy must be equal to '0' to confirm that IP is the Idle state.
- 2) Command and the parameters such as UserCmd, UserAddr, and UserLen must be valid when asserting UserReq to '1' for sending the new command request.
- 3) IP asserts UserBusy to '1' after starting the new command operation.
- 4) After UserBusy is asserted to '1', UserReq is de-asserted to '0' to finish the current request. New parameters for the next command could be prepared on the bus. UserReq for the new command must not be asserted to '1' until the current command operation is finished.
- 5) UserBusy is de-asserted to '0' after the command operation is completed. New command request could be sent by asserting UserReq to '1'.

*Note: The number of parameters using in each command is different.*

- Write and Read command: Use UserCmd, UserAddr, and UserLen.
- SMART and Flush command: Use UserCmd and CtmSubmDW0-DW15.
- Identify and Shutdown command: Use only UserCmd.

### Data interface of dgIF typeS

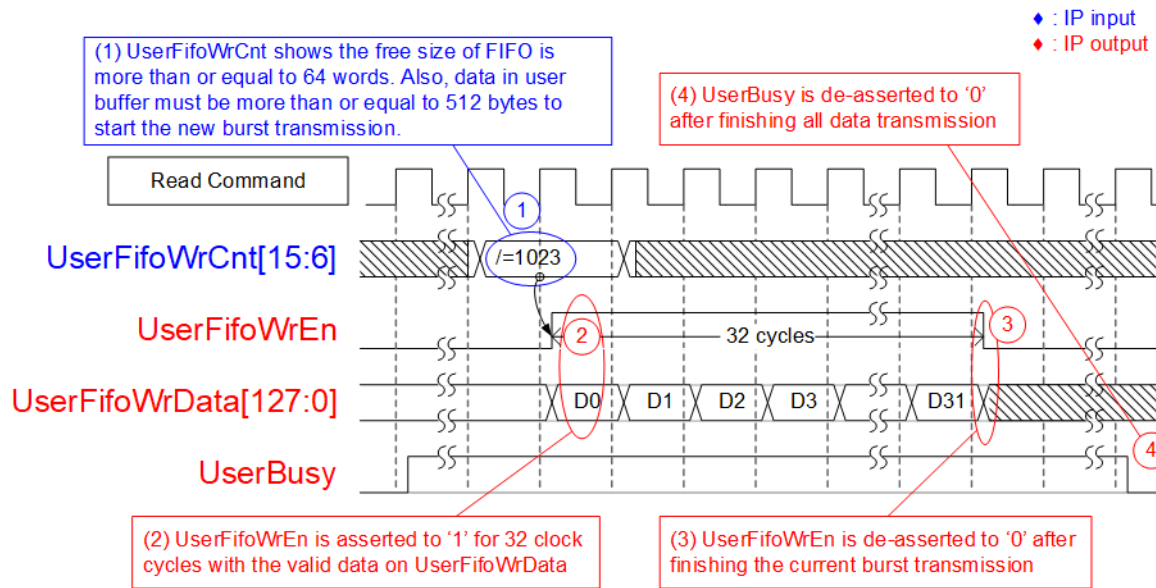
Data interface of dgIF typeS is applied for transferring data stream when operating Write command or Read command. The interface is compatible to general FIFO interface. 16-bit FIFO read data counter (UserFifoRdCnt) shows total data stored in the FIFO before transferring as a burst. The burst size is 512 bytes or 32 cycles of 128-bit data.



**Figure 7: Transmit FIFO Interface for Write command**

In Write command, data is read from Transmit FIFO until total data are transferred completely. The details to transfer data are described as follows.

- 1) Before starting a new burst transfer, UserFifoRdCnt[15:5] is monitored. The IP waits until at least 512-byte data is available in Transmit FIFO (UserFifoRdCnt[15:5] is not equal to 0).
- 2) The IP asserts UserFifoRdEn to '1' for 32 clock cycles to read 512-byte data from Transmit FIFO.
- 3) UserFifoRdData is valid in the next clock cycle after asserting UserFifoRdEn to '1'. 32 data are continuously transferred.
- 4) UserFifoRdEn is de-asserted to '0' after reading the 32<sup>th</sup> data. Repeat step 1) – 4) to transfer the next 512-byte until total data size is equal to the transfer size in the command.
- 5) After total data is completely transferred, UserBusy is de-asserted to '0'.



**Figure 8: Receive FIFO Interface for Read command**

In Read command, data is transferred from SSD to Receive FIFO until total data are completely transferred. The details to transfer data are as follows.

- 1) Before starting the new burst transmission, UserFifoWrCnt[15:6] is monitored. The IP waits until the free space of Receive FIFO is enough (UserFifoWrCnt[15:6] is not equal to all 1 or 1023). After received data from the SSD is more than or equal to 512 bytes, the new burst transmission begins.
- 2) The IP asserts UserFifoWrEn to '1' for 32 clock cycles to transfer 512-byte data from the data buffer to user logic.
- 3) After finishing transferring 512-byte data, UserFifoWrEn is de-asserted to '0'. Repeat step 1) – 3) to transfer the next 512-byte data until total data size is equal to the transfer size in the command.
- 4) After total data is completely transferred, UserBusy is de-asserted to '0'.

The timing diagrams of user interface when running other commands such as Identify, Shutdown and SMART are similar to the timing diagram described in NVMe IP datasheet. Please see more details from NVMe IP datasheet which can be downloaded from our website.

## Verification Methods

The NVMeG3 IP Core functionality was verified by simulation and also proved on real board design by using Arria10 GX Development board.

## Recommended Design Experience

Experience design engineers with a knowledge of QuartusII Tools should easily integrate this IP into their design.

## Ordering Information

This product is available directly from Design Gateway Co., Ltd. Please contact Design Gateway Co., Ltd. For pricing and additional information about this product using the contact information on the front page of this datasheet.

## Revision History

Revision	Date	Description
1.0	27-Apr-2020	New release
1.1	12-Oct-2020	Update company info